

































| Camp/ Pure/Applied | [1] | [2] | [3] | [4] | [5] | [6] | [7] | [8] | [9 |
|--------------------------------------|-----|-----|-----|-----|-----|-----|-----|-----|----|
| Lifecycle (all or part) ¹ | Х | Х | - | Х | - | Х | - | Х | X |
| Process | - | Х | - | Х | - | Х | - | Х | X |
| Problem | - | - | Х | - | - | - | Х | - | X |
| [Meta-] Discipline | - | Х | - | - | - | - | - | - | Х |
| Domain | - | - | - | - | - | Х | - | - | X |
| Systems thinking | Х | - | Х | - | Х | - | Х | - | Х |
| Enabler | - | - | - | - | Х | - | - | - | Х |
| Pure systems engineering | Х | - | Х | - | Х | - | Х | - | Х |
| Applied systems engineering | Х | Х | Х | Х | - | Х | - | Х | Х |































| SE Categories | MIL-STD- 499C | ANSI/ EIA 632 | IEEE-1220 | СММІ | ISO-15288 | |
|---|------------------|------------------|-----------|--------------|-----------|--|
| Conceptualizing problem and/ alternative solutions | No | No | No | No | No | |
| Mission/purpose definition | No | No | | | | |
| Requirements engineering | | | | \checkmark | | |
| System architecting | | | | | | |
| System implementation | No | | No | | | |
| Technical analysis | | | | | | |
| Technical management/ leadership | | | | | | |
| Verification & validation | | | | | | |











